

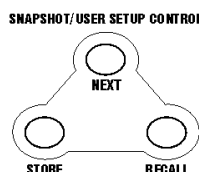
SNAPSHOT CONTROL

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OVERVIEW

The switches within the SNAPSHOT CONTROL panel enable the storage and recall of Snapshots to and from the 100 available memory locations. All front panel settings, with the exception of the analogue GAIN control, Highpass Filter and solo status and settings, can be stored within a Snapshot for recall at a later stage.

Note that the FX and dynamics parameters and MIDI Controller ID and Channel settings (see **Section 3J Part 5.3**) are also stored and recalled at Snapshot level.



STORE

Pressing the STORE button will store any changes made to the current Snapshot over the current Snapshot or to another selected empty Snapshot memory location. The displayed Timecode reference is always stored with the snapshot. Use the LCD in SNAPSHOT mode to select the snapshot location to which the Snapshot will be stored.

Note that Snapshots can be write-protected in order to avoid accidentally overwriting (see **Section 3J Part 2.6**).

RECALL

The RECALL switch enables quick and easy recall of any stored Snapshot. Use the LCD in SNAPSHOT mode to select the stored Snapshot to be recalled. Pressing RECALL will return all console surface parameters including fader positions to the values at which they were set when the Snapshot was stored.

NEXT

When pressed, the NEXT button will increment the current Snapshot location by a value of one. If a Snapshot is stored in the next location, it will also be automatically recalled. By way of example, if the last recalled Snapshot was 'SNAPSHOT#15', pressing the NEXT button will instantly recall 'SNAPSHOT#16'.

Use of the NEXT button enables quick successive Snapshot setup. If you have a number of consecutive empty Snapshot locations, store into the first empty slot. Pressing NEXT will move to the next empty location allowing you to store a subsequent Snapshot without having to refer to the LCD to alter the location.

Please refer to **Section 3J Part 2** for an in depth look at Snapshots.

SNAPSHOT SCOPE

The following parameters are stored within a Snapshot:

Channels 17-32, Stereo Inputs 1/2, FX Returns 1/2:

- Fader positions
- All EQ parameters
- Aux 1-4 / FX 1, 2 send levels
- Pan
- Phase
- Mix bus routing
- Group 1-8 routing
- Direct Out
- Rec Arm
- EQ In
- Mute
- SIP Safe
- Channel link status
- Compressor / Limiter bypass
- Noise Gate bypass
- All Dynamics parameters

Groups 1-8:

- Fader positions
- Mix bus routing
- Mute
- Group link status
- Compressor / Limiter bypass
- Noise Gate bypass
- All Dynamics parameters

Aux 1-4, FX 1, 2 Master Sends:

- Fader positions
- Mute

Mix Bus:

- Fader position
- Compressor / Limiter bypass
- Noise Gate bypass
- All Dynamics parameters

MIDI Controller Bank:

- All fader positions
- All E-Strip encoder positions
- All 'Mute' switches
- All 'Solo' switches

MENU:

- MIDI Controller assignments

EFFECTS:

Effect 1 algorithm
All associated Effect 1 parameter values
Effect 2 algorithm
All associated Effect 2 parameter values

NOTE: Solo switch status, Solo mode (AFL/PFL) and position of the Solo trim fader are not stored and recalled at Snapshot level. In addition, monitor path and DYNAMICS ON METERS switch statuses are not stored.